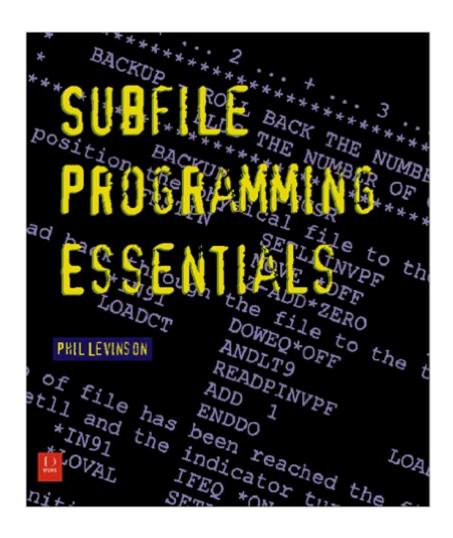
## The book was found

# Essentials Of Subfile Programming And Advanced Topics In Rpg





## Synopsis

Today programs and systems are increasingly screen-based and interactive. Subfiles are the AS/400 tool that lets you display lists of data on the screen for user interaction. Your knowledge of subfiles will increase your marketability and prepare you to move to the next level with confidence. Essentials of Subfile Programming and Advanced Topics in RPG teaches you to design and program subfiles, offering step-by-step instructions and real-world programming exercises that build from chapter to chapter. You'll learn to design and create subfile records; load, clear, and display subfiles; develop display-file code and RPG code for interactive file maintenance; create pop-up windows for user interaction; and support users with advanced prompting features and Help screens. The book will further help you link RPG programs and database files, including using the record format level identifier and the OVRDBF (Override with Database File) and OPNQRYF (Open Query File) comm! ands; mine the rich store of data in the file-information and program-status data structures; handle errors, including using the \*PSSR subroutine, the INFSR keyword and LO indicators, error messages, and error logs; improve data integrity by using journaling and commitment control; and manage program-to-program communications, especially via the power of AS/400 data queues. Three useful appendices cover issues of programming standards and style, testing and debugging programs, and using Screen Design Aid (SDA).

### **Book Information**

Paperback: 481 pages

Publisher: 29th Street Press (April 1998)

Language: English

ISBN-10: 1882419642

ISBN-13: 978-1882419647

Product Dimensions: 10.1 x 8.5 x 0.6 inches

Shipping Weight: 1.3 pounds

Average Customer Review: 3.7 out of 5 stars Â See all reviews (6 customer reviews)

Best Sellers Rank: #3,622,916 in Books (See Top 100 in Books) #77 in Books > Computers &

Technology > Programming > Languages & Tools > RPG #281 in Books > Computers &

Technology > Hardware & DIY > Mainframes & Minicomputers #57737 in Books > Science &

Math > Mathematics

#### **Customer Reviews**

Very practical, real life projects easy to read makes you think on your own, not retype code from the

book. I have recommended this book to about six people and all of them loved it. RE to previous review You are probably in the dark about everything that concern computers, try learning DDS first and some basic RPG.

If you heard a lot about subfiles, you have some experience in AS/400 programming but never done it form scratch, this book will be a real help. You will learn the basic techniques and how to build your own way through. The stile is school like. No black holes, every new things fully covered. The state of art? Up to you!

If you heard a lot about subfiles, you have some experience in AS/400 programming but never done it form scratch, this book will be a real help. You will learn the basic techniques and how to build your own way through. The stile is school like. No black holes, every new things fully covered. The state of art? Up to you!

#### Download to continue reading...

Essentials of Subfile Programming and Advanced Topics in Rpg Essentials of Subfile Programming and Advanced Topics in RPG IV RPG II, RPG III, and RPG/400 with Business Applications (2nd Edition) RPG II, RPG III and RPG/400 (The Shelly/Cashman series) RPG Programming success in a day: Beginners guide to fast, easy and efficient learning of RPG programming RPG II and RPG III Structured Programming Rpg II and Rpg III Programming The Complete English Master: 36 Topics for Fluency: Master English in 12 Topics, Book 4 The RPG Programmer's Guide to RPG IV and ILE RPG TnT: 101 Dynamite Tips 'n Techniques with RPG IV Make a 2D RPG in a Weekend: With RPG Maker VX Ace Free-Format RPG IV: How to Bring Your RPG Programs Into the 21st Century Make a 2D RPG in a Weekend: Second Edition: With RPG Maker MV RPG IV Jump Start, Fourth Edition: Your Guide to the New RPG e-RPG: Building AS/400 Web Applications with RPG e-RPG(V2): e-Volving RPG Applications for a Connected World Java: The Simple Guide to Learn Java Programming In No Time (Programming, Database, Java for dummies, coding books, java programming) (HTML, Javascript, Programming, Developers, Coding, CSS, PHP) (Volume 2) Compelling Conversations: Questions and Quotations on Timeless Topics- An Engaging ESL Textbook for Advanced Students Multimedia Systems: Algorithms, Standards, and Industry Practices (Advanced Topics) Freebsd Handbook: Advanced Topics & Appendices (FreeBSD Handbooks)

#### **Dmca**